|  |
| --- |
| **Coaster** |
| -color: String  -shape: String  -design: String |
| +Coaster()  +Coaster(color: String, shape: String, design: String)  +setColor(color: String): void  +setShape(shape: String): void  +setDesign(design: String): void  +getColor(): String  +getShape(): String  +getDesign(): String  +inUse(): boolean  +stored(): boolean |